

CHAPTER FOUR

TIME FRAMES.

SO! LET'S SEE:
EACH PANEL OF A
COMIC SHOWS A
SINGLE MOMENT
IN TIME.



AND *BETWEEN*
THOSE FROZEN
MOMENTS-- BETWEEN
THE PANELS-- OUR
MINDS FILL IN THE
INTERVENING MOMENTS,
CREATING THE ILLUSION
OF *TIME AND MOTION*.

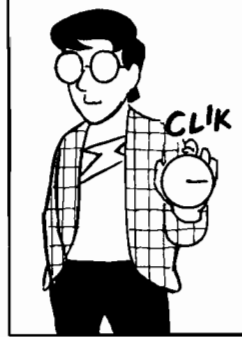


LIKE A LINE DRAWN
BETWEEN TWO POINTS.

RIGHT?



CLIK



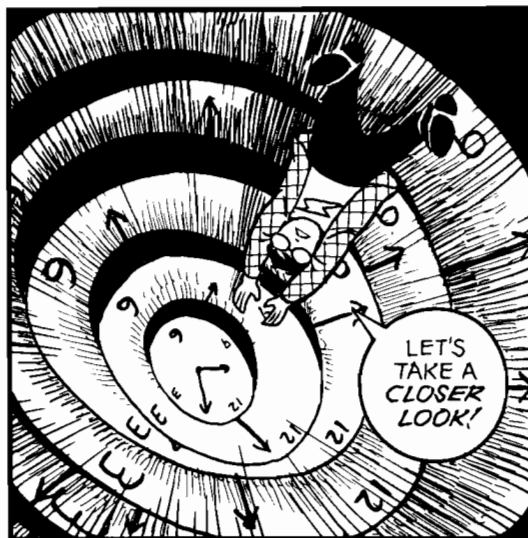
NAAH!
OF COURSE
NOT!

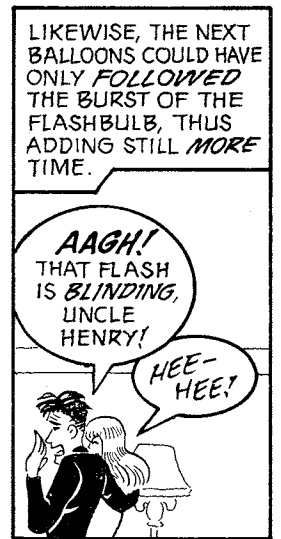
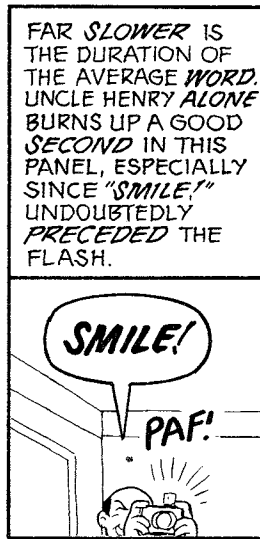
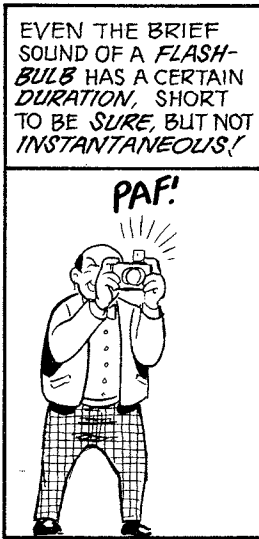
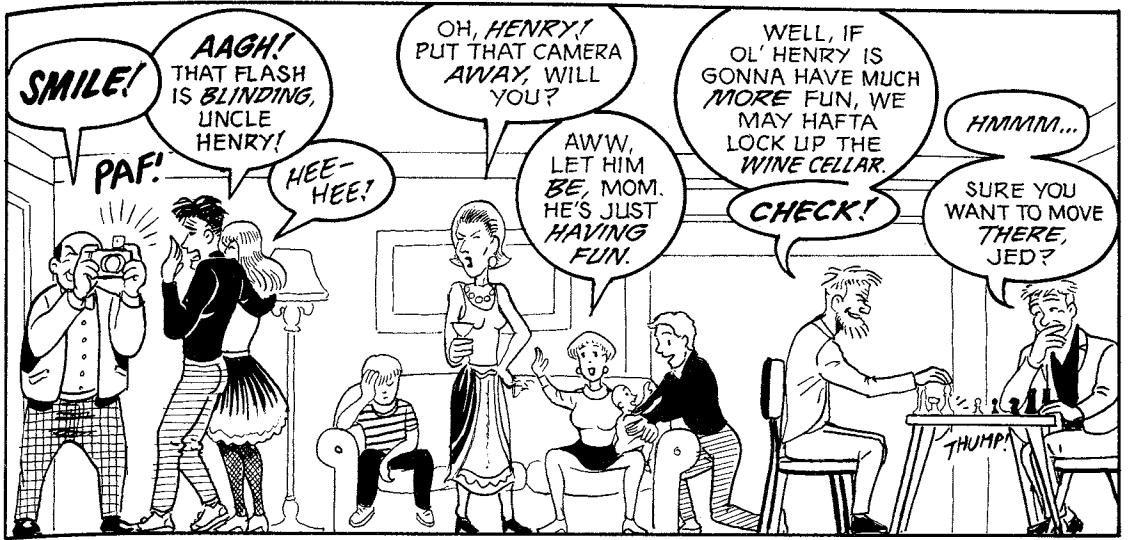


TIME IN COMICS
IS *INFINITELY*
WEIRDER THAN
THAT!

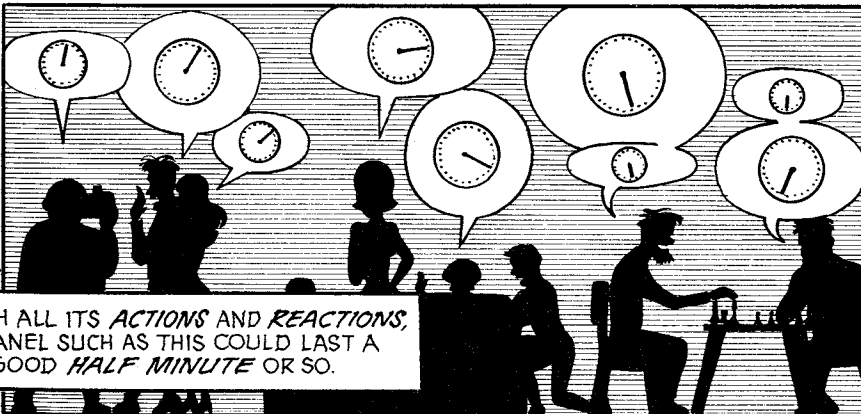


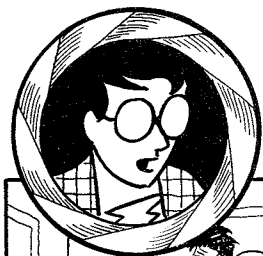
LET'S
TAKE A
CLOSER
LOOK!



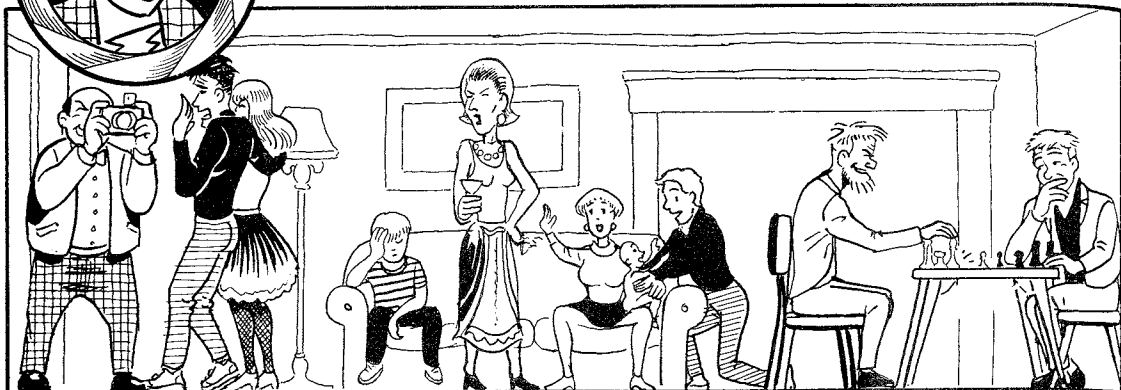


JUST AS PICTURES AND THE INTERVALS *BETWEEN* THEM CREATE THE ILLUSION OF TIME THROUGH *CLOSURE*, *WORDS* INTRODUCE TIME BY REPRESENTING THAT WHICH CAN ONLY EXIST *IN* TIME -- *SOUND*.

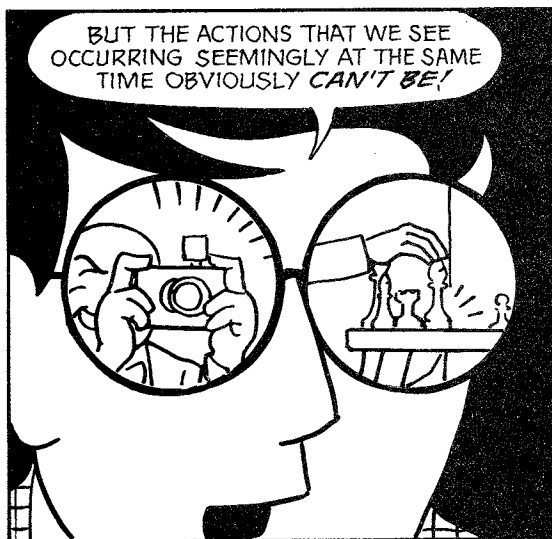




BUT HOW COULD THIS BE ANYTHING BUT A *SINGLE MOMENT*?
OUR EYES HAVE BEEN *WELL-TRAINED* BY THE *PHOTOGRAPH*
AND BY *REPRESENTATIONAL ART* TO SEE ANY SINGLE
CONTINUOUS IMAGE AS A *SINGLE INSTANT IN TIME*.



BUT THE ACTIONS THAT WE SEE
OCCURRING SEEMINGLY AT THE SAME
TIME OBVIOUSLY *CAN'T BE!*



ANOTHER
WAY TO LOOK AT
IT: LET'S THINK OF
TIME AS A
ROPE.



EACH INCH
REPRESENTS A
SECOND.



SUCH A ROPE
MIGHT BE SAID
TO WIND SOME-
THING LIKE *THIS*
THROUGH OUR
PANEL.

SIMPLIFIED
OF COURSE,
SINCE EACH
BALLOON HAS
ITS OWN *TWISTS*
AND *URNS*.



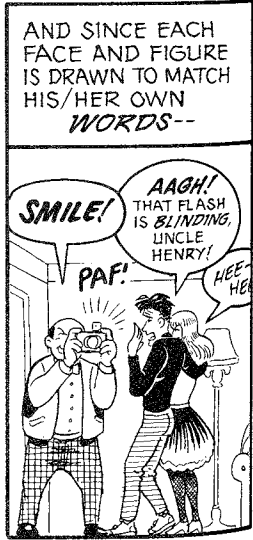
AND SINCE EACH
FACE AND FIGURE
IS DRAWN TO MATCH
HIS/HER OWN
WORDS--

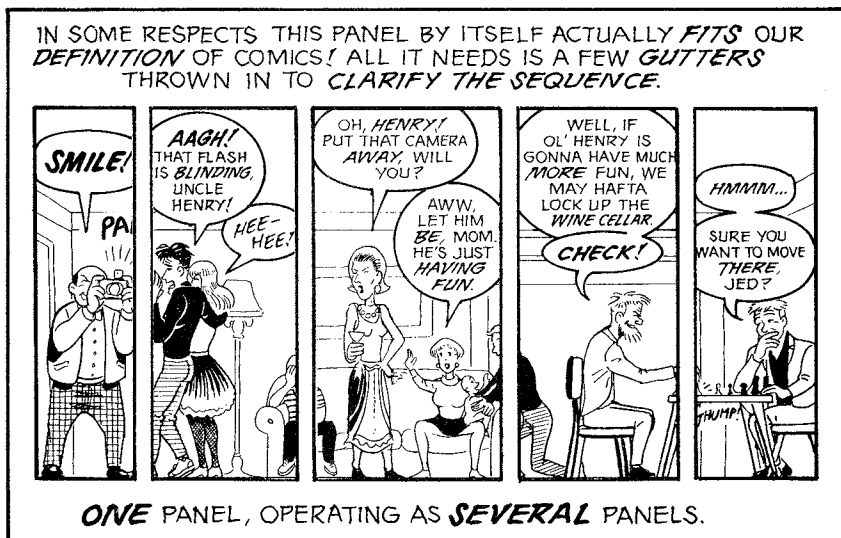
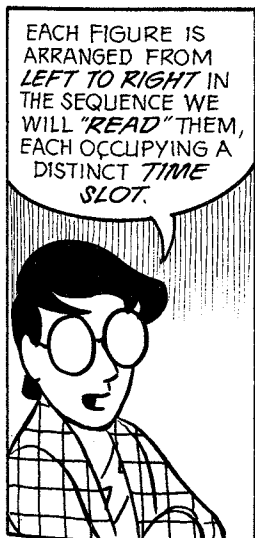
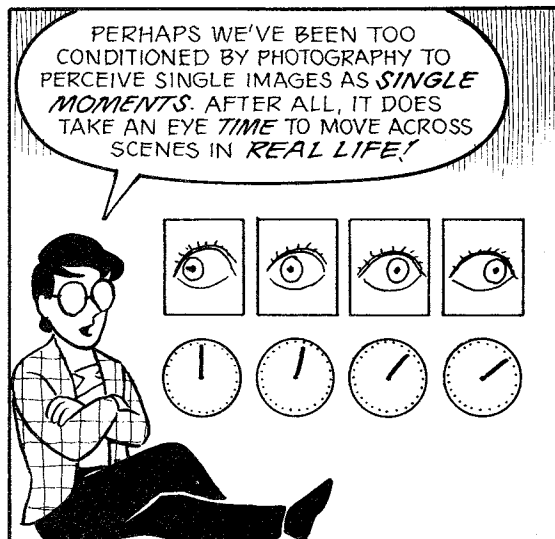
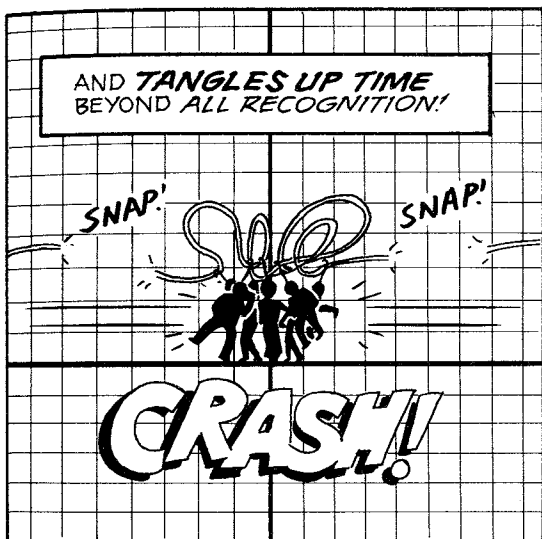
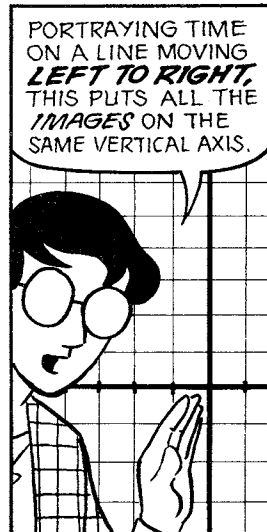
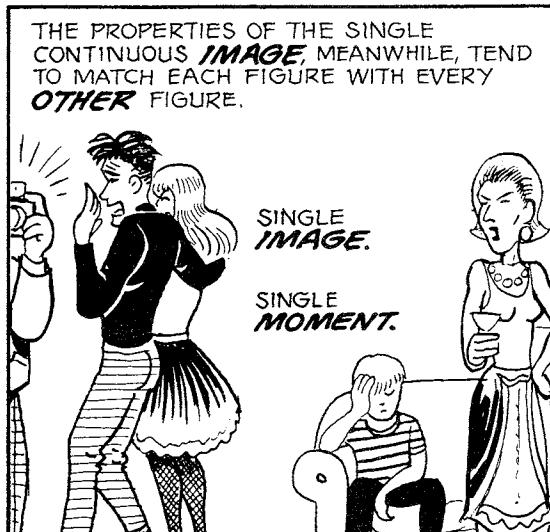
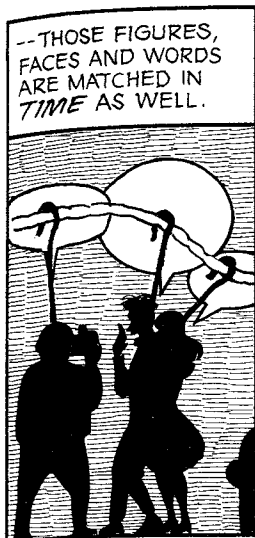
SMILE!

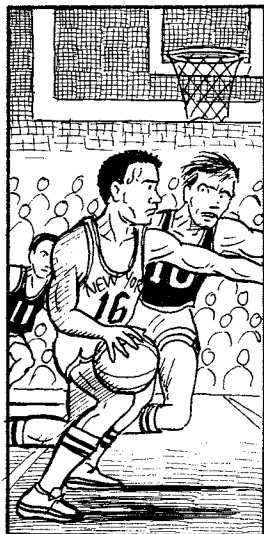
AAGH!
THAT FLASH
IS *BLINDING*,
UNCLE
HENRY!

PAF!

**HEE-
HEE**

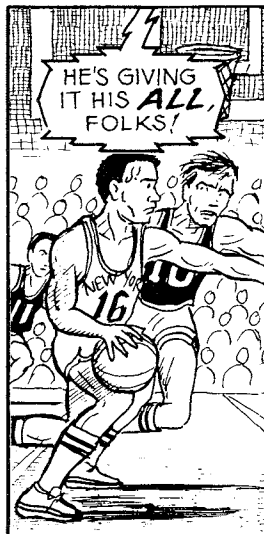






NOT *ALL* PANELS ARE LIKE THAT, OF COURSE.

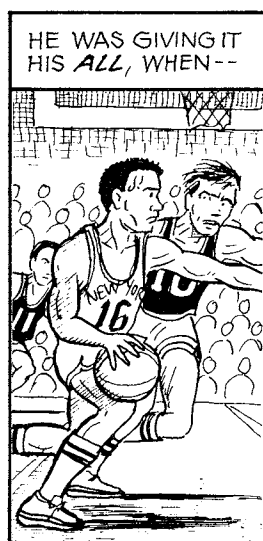
A SILENT PANEL SUCH AS THIS COULD *INDEED* BE SAID TO DEPICT A *SINGLE MOMENT*!



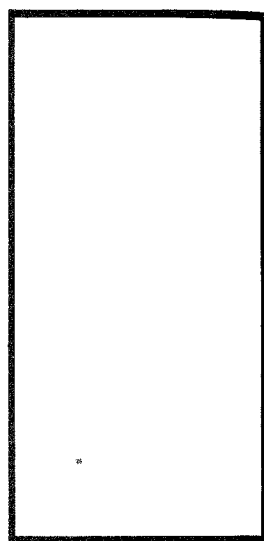
IF *SOUND* IS INTRODUCED, THIS CEASES TO BE TRUE--



--*BUT*, IN AN OTHERWISE SILENT *CAPTIONED* PANEL, THE SINGLE MOMENT CAN ACTUALLY BE *HELD*.



THESE VARIOUS SHAPES WE CALL *PANELS* HOLD IN THEIR BORDERS ALL OF THE *ICONS* THAT ADD UP TO THE *VOCABULARY OF COMICS*.



ALL EXCEPT *ONE*.



FOR JUST AS THE BODY'S LARGEST ORGAN -- OUR *SKIN* -- IS SELDOM *THOUGHT OF* AS AN ORGAN--

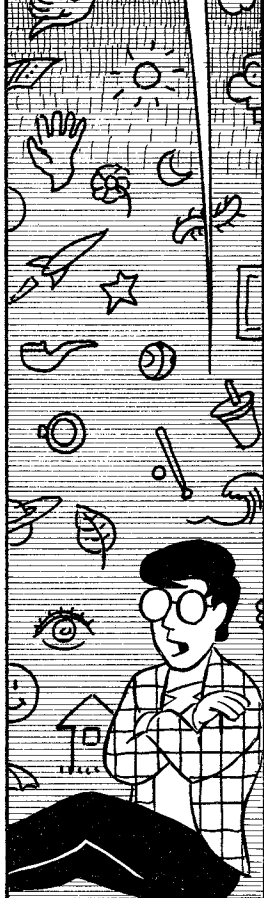
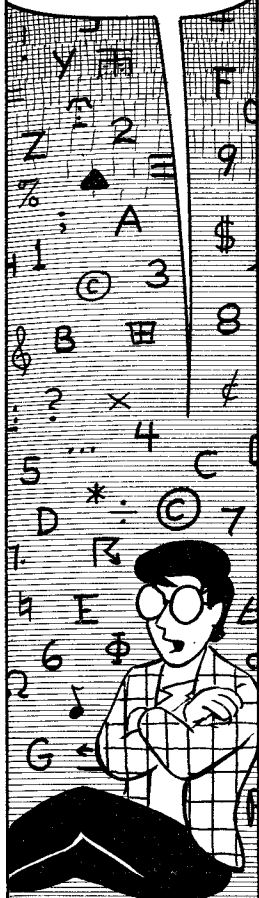


--SO TOO IS THE PANEL *ITSELF* OVERLOOKED AS COMICS' MOST IMPORTANT *ICON*!

THESE ICONS WE CALL PANELS OR "FRAMES" HAVE NO **FIXED** OR **ABSOLUTE MEANING**, LIKE THE ICONS OF **LANGUAGE, SCIENCE** AND **COMMUNICATION**.

NOR IS THEIR MEANING AS **FLUID** AND **MALLEABLE** AS THE SORTS OF ICONS WE CALL **PICTURES**.

THE PANEL ACTS AS A SORT OF **GENERAL INDICATOR** THAT TIME OR SPACE IS BEING **DIVIDED**.

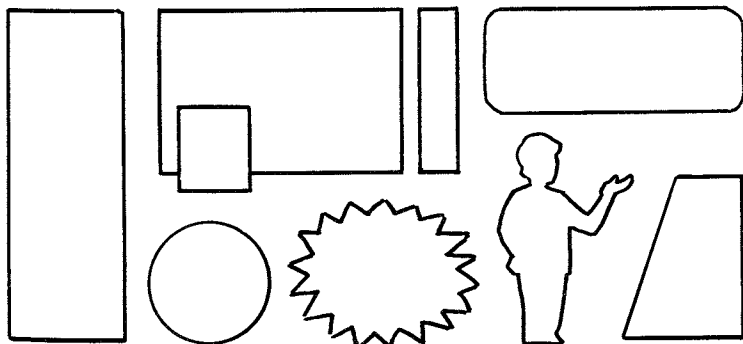


THE **DURATIONS** OF THAT TIME AND THE **DIMENSIONS** OF THAT SPACE ARE DEFINED MORE BY THE **CONTENTS** OF THE PANEL THAN BY THE PANEL **ITSELF**. *



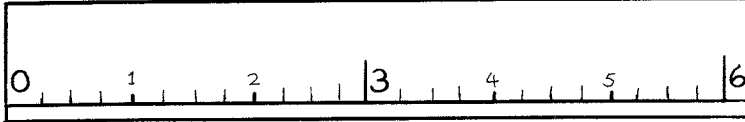
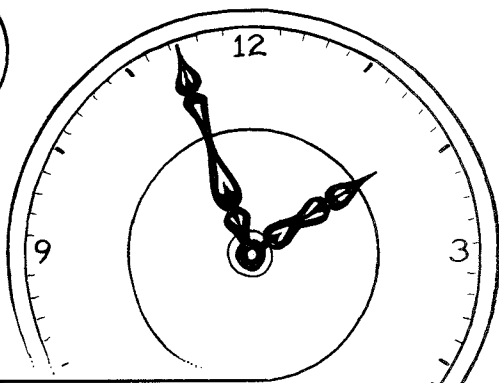
PANEL **SHAPES** VARY CONSIDERABLY THOUGH, AND WHILE DIFFERENCES OF SHAPE DON'T AFFECT THE SPECIFIC "**MEANINGS**" OF THOSE PANELS VIS-A-VIS TIME, THEY **CAN** AFFECT THE READING **EXPERIENCE**.

WHICH BRINGS US TO THE STRANGE RELATIONSHIP BETWEEN TIME AS **DEPICTED** IN COMICS AND TIME AS **PERCEIVED** BY THE READER.



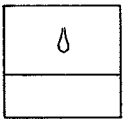
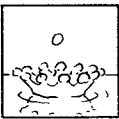


*EISNER DISCUSSES THIS UNDER THE HEADING "FRAMING TIME" IN **COMICS AND SEQUENTIAL ART**.

IN LEARNING TO READ COMICS
WE ALL LEARNED TO PERCEIVE
TIME **SPATIALLY**, FOR IN THE WORLD
OF COMICS, **TIME AND SPACE**
ARE **ONE AND THE SAME**.





THE PROBLEM
IS **THERE'S NO
CONVERSION
CHART!**

THE FEW CENTIMETERS
WHICH TRANSPORT US FROM
SECOND TO SECOND IN **ONE**
SEQUENCE COULD TAKE US A
HUNDRED MILLION YEARS
IN **ANOTHER**.


	
	

SO, AS **READERS**,
WE'RE LEFT WITH ONLY
A **VAGUE SENSE**
THAT AS OUR EYES
ARE MOVING THROUGH
SPACE, THEY'RE ALSO
MOVING THROUGH
TIME-- WE JUST
DON'T KNOW BY
HOW MUCH!

IN MOST CASES IT'S NOT HARD TO
MAKE AN EDUCATED GUESS AS TO THE
DURATION OF A GIVEN SEQUENCE, SO
LONG AS THE **ELEMENTS** OF THAT
SEQUENCE ARE **FAMILIAR** TO US.

<p>I ALWAYS FIGURED MARY-ANNE WOULD GO FOR GILLIGAN.</p> 		<p>I GUESS.</p> 
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FROM A **LIFETIME**
OF CONVERSATIONS,
WE CAN BE SURE
THAT A "**PAUSE**"
PANEL LIKE THIS
LASTS FOR NO MORE
THAN SEVERAL
SECONDS.

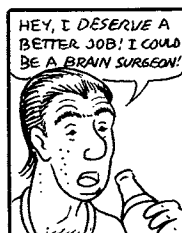




BUT IF THE CREATOR OF THIS SCENE WANTED TO *LENGTHEN* THAT PAUSE, HOW COULD HE OR SHE DO SO? ONE OBVIOUS SOLUTION WOULD BE TO ADD MORE PANELS, BUT IS THAT THE ONLY WAY?



IS THERE ANY WAY TO MAKE A SINGLE SILENT PANEL LIKE THIS ONE SEEM *LONGER*? HOW ABOUT WIDENING THE SPACE *BETWEEN* PANELS? ANY *DIFFERENCE*?



WE'VE SEEN HOW TIME CAN BE CONTROLLED THROUGH THE *CONTENT* OF PANELS, THE *NUMBER* OF PANELS AND CLOSURE *BETWEEN* PANELS, BUT THERE'S STILL *ONE MORE*.



AS UNLIKELY AS IT SOUNDS, THE PANEL *SHAPE* CAN ACTUALLY MAKE A *DIFFERENCE* IN OUR *PERCEPTION* OF TIME. EVEN THOUGH THIS LONG PANEL HAS THE SAME BASIC "MEANING" AS ITS SHORTER VERSIONS, STILL IT HAS THE *FEELING* OF GREATER LENGTH!



